ScoutWired Minecraft

User Guide and Commands

Welcome & Information

Welcome to the ScoutWired Minecraft Users Guide.

ScoutWired was created as a safe online space for Scouters and Guides across the world to play games, text chat and voice chat with other like-minded people, youth and adult alike. Our team members have undergone extensive training and has a User Management system in place to ensure that ScoutWired services remain a safe place.

Before playing on our Minecraft server, we ask that you take a moment to read our rules which can be found on our website at http://scoutwired.org/play/minecraft/minecraft-rules/.

We hope that this User Guide will assist you in playing and enjoying Minecraft on our server. If you need help in-game, please ask for it in the game chat. If a team member is not available, another player may know the answer. You can also submit a support ticket at https://support.scoutwired.org/ for assistance with technical issues, in-game issues, suggestions and other support.

We also offer a Discord server for connecting with Scouters and Guides through a variety of moderated chat channels and voice chats. More information at: https://scoutwired.org/chat/discord/

General Minecraft Commands

COMMAND	DESCRIPTION	EXAMPLE
T or /	Opens up command box so you can chat to other players or enter commands	T Hello Bob OR /home
Press Tab	Shows a list of all players online. OR If you press tab whilst entering a name, location or command it will autocomplete or bring up list of options.	
/spawn	Teleports you to the main spawn hub	/spawn
/back	Takes you to last location before a tp / death / spawn / warp	You die, you use /back, you TP to death point
/warps	Will give you list of warps available	/warps
/warp <location>	Teleports you to a pre-fixed location, pressing tab after typing /warp will bring up list of available warps	/warp market
/trapped	Teleports you to the nearest unclaimed land. Use when trapped in claimed area, e.g. inside a base.	/trapped
/unstuck	Use when stuck in a block/glitch. Helps you get out.	/unstuck

General Minecraft Commands continued...

COMMAND	DESCRIPTION	EXAMPLE
HOMES		
/homes	Will give you a list of homes you have set	/homes
/home <name>	Will TP teleport you to that home location	/home home1
/sethome <name>	Sets current location as home with a specific name	/sethome home1
/remhome <name> OR /delhome <name>	Removes that home location from your homes list	/remhome home1 OR /delhome home1
TELEPORTING		
/tpa <playername>	Sends a request to that player asking for permission to teleport to them	/tpa bob
/tpyes OR /tpaccept	Accepts the other players request to teleport to you - they will teleport to you	/tpyes OR /tpaccept
/tpno OR /tpdeny	Denies the other players request to teleport to you – they will not teleport to you	/tpno OR /tpdeny

Creative Minecraft Commands

COMMAND	DESCRIPTION	EXAMPLE
Number of plots	Players are only allowed two creative plots. Plots are 50 x 50 in size. These may be merged to create one bigger plot. If there are special events like build battles, you may temporarily be given an additional plot. Ownership of the additional plot will be removed after the event.	
World Edit	Users do not have access to World Edit or related commands. Should you require buildings moved, etc, please speak to team member.	
/plot claim	Claims ownership of plot you are standing in if it has not already been claimed. If already claimed you will receive a message that the plot is already claimed. If you have used up your number of plots, you will receive: You can't claim more plots.	/plot claim
/plot auto	Teleports you to the nearest unclaimed plot and claims it for your.	/plot claim
/plot clear	Must be standing in plot. Clears all items and objects from your plot.	/plot clear
/plot trust <playername> OR /trust <playername>	Trust player and gives them permission to build in your plot.	/plot trust bob OR /trust bob
/plot remove <playername> OR /untrust <playername>	Removes that player from your trusted list – they cannot build on your plot.	/plot remove bob OR /untrust bob
/plot delete	Must be standing in plot. Deletes your current plot.	/plot remove
/plot merge	Merges two adjacently owned plots into one bigger plot. (Still counts as 2). Help from ream member may be required.	/plot merge
/plot list mine	Lists your creative plots and their location.	/plot list mine

Survival Minecraft Commands

COMMAND	DESCRIPTION	EXAMPLE
/warp market	Teleports you to the public market near spawn.	/warp market
/givepet <playername>	Gives that player ownership of pet that you click on.	/givepet bob
/unlock	Unlocks clicked on item (e.g. chest,furnace, hoppers) allowing other players access. If inside a claimed area, unlocked item will only be accessible to trusted players in that claim. If outside a claimed are, unlocked item will be accessible to ALL players in game.	/unlock
TRUSTING / UNTRUSTING OTHER PLAYERS		
/trustlist	Stand inside claim area. Lists all players trusted on that claim.	/trustlist
/trust <playername>	Trusts player to build in your claim, access unlocked items and object.	/trust bob
/untrust <playername>	Removes player from your trust list meaning they can't use doors, items, unlocked items etc.	/untrust bob
SURVIVAL CLAIMS		
Claim Blocks	You start with 100 claim blocks. The more you play the more blocks you earn. You need claim blocks to claim ownership of land and objects/items residing within it the area. Max claim blocks you can earn are: 4000 blocks. Blocks do not have to be spent in the one area, you can use them in multiple places.	
/claimlist	Shows you how many claim blocks you have. Lists your claims including coordinates.	/claimlist
/abandonclaims	Must be standing inside claim. Deletes ownership of that claim.	/abandonclaim
/abandonallclaims	Deletes ownership of ALL your claimed blocks.	/abandonallclaims
Information on how to create claims are detailed in the following pages.		

Survival Minecraft Commands continued...

CHECKING TO SEE IF AN AREA IS CLAIMED AND WHO OWNS IT
Hold a stick in your hand and right-clicking on the ground.

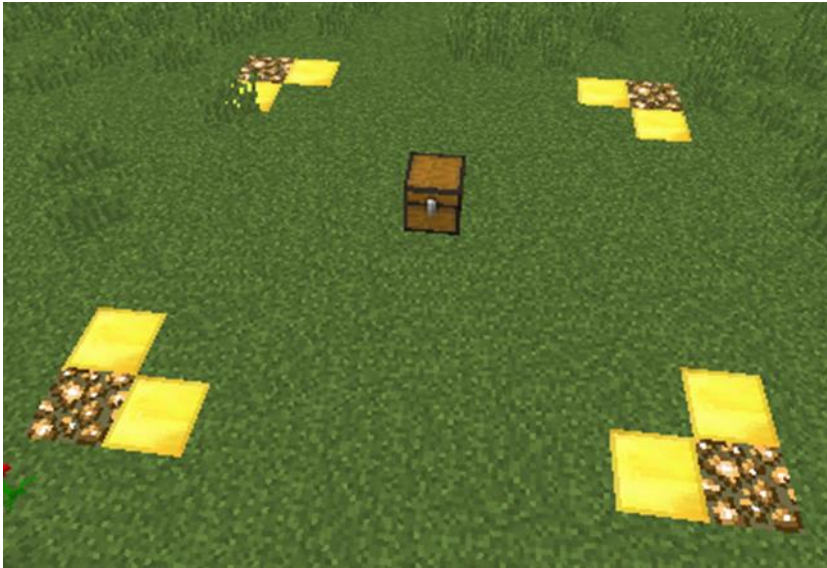| IF UNCLAIMED	IF CLAIMED
You will get the message: "No one has claimed this block."	The edges of the claimed area will light up with glowstone and gold blocks *(these cannot be mined and will disappear)*. You will also receive a message showing who is the owner and other plot details.

Survival Minecraft Commands continued...

CLAIMING SPACE – METHOD 1 – USING A CHEST
Must be standing in an unclaimed area.

- Create a chest/furnace.
- Place on ground.
- A small area is automatically claimed. Outlined by glowstone and gold blocks.
- Will only work for first time claiming land.
- You can double check that the area is claimed by touching a stick to the ground.

Example of what an area claimed by chest/furnace/container will look like after it has been claimed.

Survival Minecraft Commands continued…

CLAIMING SPACE – METHOD 2 – WOODEN SHOVEL
Must be standing in an unclaimed area.

1. Create wooden shovel.
2. Hold shovel in hand. When you do this, it should show information about how many claim blocks you own.
3. Click the ground with the shovel to create the first corner of the claim area. A diamond block (non-mineable) will appear. And a message saying "Claim corner set!" will appear.
4. Using shovel, click on opposite corner to create a rectangle/square. Must by at 5 blocks by 5 blocks and use 100 blocks. Bigger is fine.
5. Glowstone and gold blocks will appear, and you will get a message saying "Claim created!"
6. Cancel the claim at any time by putting shovel away.
7. If you get message "You don't have enough blocks" you need to make the area smaller. It will tell you how many more claim blocks you need for the area you are trying to claim.

Step 2: Hold shovel see number of claim blocks left.

Step 3: Click shovel to ground to create first corner of claim area. Diamond block will appear to show first corner.

Steps 4 & 5: Click ground opposite to first corner to create claim area. Glowstone and gold blocks will appear showing that claim has be created.

Error message you get if you don't have enough claim blocks.